

MILIND KADUSKAR
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Objective:

To apply my capabilities to their fullest in order to progress towards better interactivity. To explore the diverse world of interaction design and work with projects which demand and challenge all the faculties of my mind in order to generate the best possible solutions.

Education:

Post Graduation: Master of Design in
Interaction Design from IDC, IIT Bombay.

HSC: 82%
(Gujarat Board)

Graduation: CPI 8.5 for B.Tech. in Computer Engg
(Institute of Technology, Nirma University)

SSC: 86%
(Gujarat Board)

Projects at IDC:

User Testing for Hindi Text Input in mobile phones (Group Project): Target Users were semi literate and illiterate adults while the mobile phone input system tested was the one found in Samsung Mobile Phones.

Social Networking portal for travellers (Group Project): A web based portal with the focus on bringing together travellers who embark on similar journeys in order to enhance their experiences and facilitate sharing the same.

Internship project at Trine Games Ltd: Handled responsibilities like designing and implementing the quests, and developing the story line for an add-on to the popular RPG, Gothic 3. The add-on is published as Gothic 3: Forsaken Gods.

Comic Strip Tease (Group Project): An Interactive Installation wherein the users can send as SMS, their witty replies/dialogues relevant to the comic cartoon being displayed on the screen with empty dialogue bubbles for the users' replies.

'Aao Devanagari Seekhein': A tool based on touch screen mobile interface for adult illiterates to learn the Devanagari Alphabet.

Designed games based on the Political System of India with the objective of helping children to learn the basic facts about the Indian Political System.

Skills:

Powerful data visualization and categorization capabilities, Understanding of user requirements and needs, Understanding of interfaces, Willingness to go beyond the conventional thinking

Computer Languages:

C, C++, HTML, Javascript, CSS, XML, Actionscript 2.0 etc. Also conversant with Visual C++, Actionscript 3.0, Java

Software Skills:

Flash (Actionscript 2.0), Adobe Photoshop, Adobe Indesign, Corel Draw, Corel Photopaint
Also conversant with:
3D studio max 8, Adobe after effects, Adobe Illustrator

Interests:

Web design, Game design, Information Architecture design, Mobile application design, Interface design, Animation, Storytelling

Hobbies:

Reading and writing poetry, Reading books, Playing the flute, Blogging (thelonelylabyrinth.blogspot.com), Gaming, Sketching

Personal Information:

Date of birth: 25th February, 1986

Languages I speak: Marathi (mother tongue), Hindi, Gujarati, English