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"Kunnelakat" House,
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■ Areas of interest

Illustration, abstract expressive art, expressive letter forms, cinematography, game design, story telling, communication design.

■ Skills

Strong visualisation and depiction capabilities, concept formation and development, willingness to experiment and explore new fields.

■ Education

2007 - 09 M. Des (Animation)
Industrial Design Centre, IIT Bombay

2002 - 09 B. Tech (Applied Electronics and Instrumentation)
College of Engineering, Trivandrum

■ Projects at IDC

Animation

'The Visage': Done as my final project, this was a film on the topic of Fear. 2D animation was used, the characters being in simplistic comic style.

Stop motion

'T-Wars': Done as a part of the class assignment, this was a short film on traffic.

Film

'If': Done as a part of the storytelling module, this was made with the constraint that it had to be based on a car given to us.

Cinematography

'Elysium': This is a short film by Chetan Shastri, done as his academic project here at IDC.

Communication design

Redesign of the chapter on light, in the physics text book of Std VII, into an audio visual presentation.

Industrial Experience

Trine Gaming Studio: Summer internship was done at Trine Games Ltd. The work involved developing the story, and designing and implementing the quests for a Gothic III, a popular RPG.

■ Softwares

Animation: Adobe flash, Adobe After Effects, Animo.
Painting and Rendering: Corel Painter, Adobe Photoshop.
Print: Adobe InDesign, Adobe Illustrator.

■ Hobbies

Reading and writing, drawing and painting, photography, basketball, football.

■ Personal information

Date of birth: 11. 04. 1984
Languages known: Malayalam (Mother tongue), English, Hindi.